ARTPRIZE LABS

Family Activity Kit

Sponsored By

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Get Creative!

ArtPrize 10 is filled with opportunities for your family to explore, discover, learn and create. Art from around the world takes over every inch of downtown Grand Rapids—including museums, galleries, restaurants, theaters, public parks, bridges, laundromats and auto body shops. It’s free, and everyone is invited!

Drop into an ArtPrize Labs program for free unique experiential learning opportunities.

For a full list of events visit artprize.org/events

1  STEAM Lab 10AM–6PM
2  Saturday Lab events 10AM–2PM
3  Mobile art making activities (schedule varies)
Spark a Conversation

Art needs you and your opinion! When you’re standing in front of a work of art, follow these steps to spark a conversation with the person next to you.

Step 1: Take a moment to pause and experience the work of art.

Step 2: What do you see or hear? What is happening?

Step 3: Why is it the way that it is? The artist statement can help with this.

Step 4: How does it relate to your own life, feelings, or ideas? Does it challenge you?

Step 5: Vote—Do you think this art work is successful? Why?
The ArtPrize event lasts for 19 days, but lots of year-round work goes on behind the scenes! There are many careers within the art and design fields. The careers listed below each have an important role in creating an arts exhibition. Can you match the job to its description?

**Artist**  
Is responsible for installing artwork, taking the artwork down and packaging it to mail back to the artist.

**Curator**  
Engages in an activity related to creating art, practicing the arts, or demonstrating an art.

**Art Handler**  
Keeps the gallery safe for visitors and the artwork safe for everyone to enjoy.

**Critic**  
Works to raise funding, develops programs and provides support to volunteers, artists and visitors.

**Graphic Designer**  
A trained educator that helps visitors discover meaning, connections, and the artistic process while viewing art.

**Security Guard/Museum Attendant**  
Chooses which artists and artworks to show, and arranges the art in the gallery.

**Arts Administrator**  
Designs logos, signs, and graphics for the gallery.

**Docent**  
Writes articles about art for newspapers and magazines.
Public Art Challenge

Public Art is art in public spaces. It can be temporary or permanent and last for just a few hours to many years. Grand Rapids has lots of examples of both permanent as well as temporary public art—especially during ArtPrize. How can you tell if the work is meant to be permanent or temporary? Answer these questions and conduct your own investigation!

- What materials were used?
- Can the work of art be left outside all year?
- Do you think that it could be installed somewhere else or is it specific to this location?
- Does it look easy to move? Is it part of a wall, building or something else that is permanent?
- Can you find the date it was made? It might be listed on a sign or plaque nearby.
ArtPrize Adventure

Go on an art adventure! Work with your family to find an ArtPrize entry that...

- You have to walk around to see the whole thing
- You can go inside of or sit on
- Makes a sound
- Makes you laugh out loud
- Reflects your community or looks like you
- Is made from repurposed materials
- Takes you to a far away place
- Makes you feel sad
- Makes you feel connected to another person’s story
- Is unlike anything you have ever seen before
Materials in Art

Contemporary Artists use many different materials and tools to communicate ideas. Often these are not traditional art making materials. At ArtPrize, you can find artwork with unique uses of materials such as food, digital video, dirt, found objects and much, much more!

What unique materials can you find at ArtPrize? Create a list of materials you never expected an artist to use and write down why you think they decided to use that material.

<table>
<thead>
<tr>
<th>Unique Material</th>
<th>Why</th>
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A critique is when you give someone feedback to help them improve what they are doing. Critiques give artists a better understanding of how people interpret their work.

With your family or friends, conduct an imaginary critique of an ArtPrize entry. Here’s how: One person pretends to be the artist, answering questions that the rest of the group asks them about the artwork. The group offers ideas on how to change this artwork or future works of art. The person imagining they are the artist will defend the work using what they observe in the artwork and the artist statement.

- Why did you choose this material to express your idea?
- What inspired you to make this and show it at ArtPrize?
- What do you want viewers to get out of your artwork? Is it important to you that they understand your message, or can they make their own meaning?
- How did this artwork change while you were making it?
- What other artists do you like to look at?
- What’s next? Will you make another piece of art like this?
STEAM education is an approach to teaching and learning that blends the power of the Arts along with Science, Technology, Engineering, and Math to engage students in problem solving and expose them to a variety of practical skills and career paths.

Artists use a combination of many skills to create works of art. When you’re looking at works of art, notice if the artist used or talks about science, technology, engineering or math. Fill in the boxes with drawings of four of the entries you find:

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<thead>
<tr>
<th>Science</th>
<th>Technology</th>
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<table>
<thead>
<tr>
<th>Engineering</th>
<th>Math</th>
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Create a Pop-Up Museum

Feeling inspired by ArtPrize? Organize a pop-up museum with your friends and family! Follow these simple steps to bring people together to engage in conversations through stories, art and objects:

**Step 1:** Find a location—an empty room, building, outdoor or digital space.

**Step 2:** Choose a theme (optional).

**Step 3:** Invite people to participate. Ask everyone to bring/share an object or piece of art.

**Step 4:** Ask participants to create a label for their art and install it within the selected space.

**Step 5:** Provide a platform to engage participants in a conversation.

**Step 6:** Voilà! You’ve created a pop-up museum.
Your ArtPrize Story

Today we explored ArtPrize! First, we saw a [noun] at the [ArtPrize venue]. Then I discovered a work of art that made me feel [emotion]. It was a(n) [ArtPrize category] piece made out of [noun], was the color(s) of a [noun] and I left wondering [thought or question]?

While looking at a piece of art, I had a conversation with [name] about [a work of art], and we thought it was [exclamation] to experience!

My visit to ArtPrize inspired me to [verb], and I will continue the conversation about [noun].
This is the tenth year of ArtPrize! Below are a few fun facts of the event’s impact over the 10 years:

- 13,483 artworks have been shown
- 3.5 million visitors have attended
- 5,900+ volunteers have given their time
- 77,000+ K-12 students have attended
- $4.1 million has been awarded to artists